QLouch library

ITS FREE
EASY TO USE
A FLEXIBLE TOUCH SOLUTION
SUPPORTS UP TO 32 TOUCH CHANNELS
FITS A WIDE RANGE OF AVR PRODUCTS



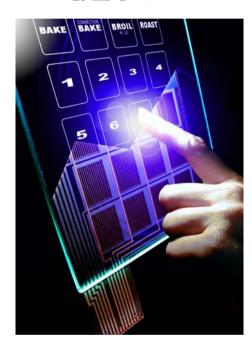
Atmel QTouch Library

A royalty free software library allowing access to Atmel's industry-leading QTouch™ technology



Atmel's Touch Technology

Qtouch



Market Leading Capacitive Touch Sensing Technology for Buttons, Sliders and Wheels

maXTouch[®]



Revolutionary Unlimited Touchscreen Technology





Based on Atmel's QTouch Technology

■ QTouch[™] is Atmel's Solution for

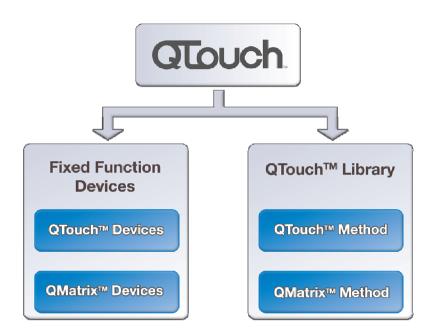
- Buttons
- Sliders
- Wheels

Atmel provides

- Fixed Function devices
- QTouch Library for AVR MCUs

■ QTouch[™] comes in two flavors

- QTouch method (original)
- QMatrix method (supports more sensors)
- Each method has some advantages







Atmel QTouch Library – Key Benefits

It's Free

Full access to the industry leading QTouch technology.

Easy to use

Just Compile, Plug and Play.

A flexible Touch Solution

Adds capacitive touch capabilities on AVR and AVR32 microcontrollers.

Supports up to 32 Touch Channels

Any combinations of Buttons, Sliders and Wheels possible.

Fits a wide rage of AVR products

Supports tinyAVR, megaAVR, XMEGA and AVR32 UC3 devices.





QTouch Library 2.0 Device Support

Available Now!

	tinyAVR	megaAVR	XMEGA	AVR32
QTouch	All devices (4K flash or more)	All devices	Partial Support (ATxmega128A1)	UC3A Support UC3B on request
QMatrix	Partial Support (ATtinyx8)	Partial Support (ATmegax8)	Not yet Supported (Planned for Q4)	Not yet Supported

- Version 2.0 provide complete QTouch support for all AVR devices
 - Including USB AVR, CAN AVR, LCD AVR and Lighting AVR
 - In total, Atmel QTouch library supports more than 70 devices





QTouch vs. QMatrix - Differences

 QTouch and QMatrix are the two technologies available in Atmel's QTouch library. The main differences are:

QTouch

- Simple sensor design rules, which makes it good for "first-timers" engineers
- Very stable and reliable
- Uses no peripherals like timers or ADCs

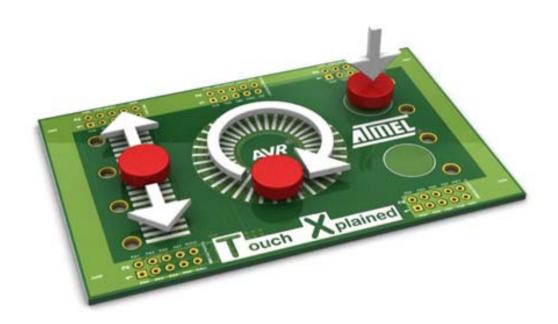
• QMatrix

- Predictable timing
- Tolerant regarding moisture and high temperatures
- Uses the ADCMUX and one Timer/Counter





QTouch Offers Superior Performance



Excellent when it comes to high resolution using very few pins

- Atmel QTouch Only needs 3 channels to achieve 256 levels of resolution
- Cypress will typically need up to 10 channels to achieve the same accuracy

Uses 3 channels for one slider or wheel

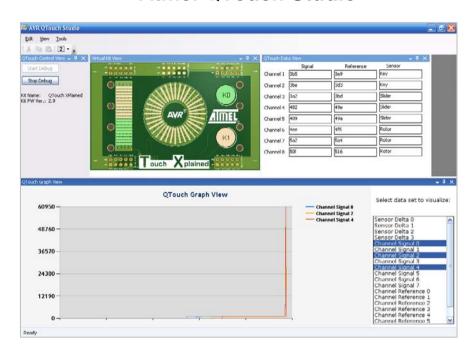
 Two wheels, two Sliders or one of each can be supported on the 8 channel QTouch library





QTouch Library Tools

Atmel QTouch Studio



ATAVRTS2080A and B



QTouch Library is available for both IAR and GCC compiler







More information and free downloadable Software can be found at:



http://www.atmel.com/touchlib

